



**ROLLING MEADOWS
GOLF
ASSOCIATION**

**2021
TOURNAMENT
BOOKLET**

PRO SHOP 860-870-5328

RESTAURANT 860-870-0158

Email: mailrmmga@gmail.com

www.rollingmeadowscountryclub.com

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DIRECTOR OF GOLF

Steve Carle, PGA Professional

ROLLING MEADOWS GOLF ASSOCIATION

MISSION STATEMENT

- We want to have an organization that promotes a fun and enjoyable golfing experience which will encourage the retention and addition of new members on an annual basis
- We will do this by providing a variety of weekly events to encourage as much participation as possible while adhering to the rules of golf as set by the USGA
- The Executive Committee will always consider the best interest of the entire membership ahead of any policy changes

PLAY READY GOLF!!!

Ready Golf simply means moving to your ball as **quickly** as possible and being **ready** for the next shot. If it is safe for the other players and not distracting, you may play your ball *even* if it's ahead of one or more of the others in your group. On the green, line up your putt, acknowledge others and putt.

Talk to the others in your group and agree on how you can play **Ready Golf**.

SPEED UP PLAY IN CARTS!!!

Carts help keep play moving, but when you get to the green make sure you park it out of the way and **on the way to the next green**. After putting, move off the green quickly. Mark the card and put away your clubs *after* you arrive at the next tee. If in the fairway, after you take your shot get in the cart and proceed to your partners ball. Clean your club and put it away while your partner is hitting their shot.

PROVISIONAL BALLS

If you have hit a ball that may be out of bounds (white stakes) you may declare that you are hitting a provisional ball. USGA rules say you have **three minutes** to look for your ball. If you can't find the first ball and play on with the provisional ball, add a one-stroke penalty. For example, if you play the first provisional ball from the tee, you **lie three**.

LOCAL RULES

If you hit a ball into the woods, you have **three minutes** to look for the ball. If lost, you go back to original spot area and hit another. If you hit one before looking and you find the original, the second ball is in play and the original is out of play.

If a ball is **lost or out of bounds**, as an alternative to stroke-and-distance relief, Model Local Rule E-5 “Alternative to Stroke and Distance for Lost Ball or Ball Out of Bounds” may be used. For instance, a player may drop a ball within two club-lengths, but not nearer the hole, of the nearest edge of the fairway at an equal distance from the hole to where the ball was believed to be lost or went out of bounds and add two penalty strokes. This Local Rule may not be used: 1) if a provisional ball is in play, or 2) for a ball in a penalty area, or 3) for an unplayable ball.

If your ball lands in any unraked footprints in a bunker, you may take relief by picking the ball up (DO NOT CLEAN) and dropping in relief of that footprint, “no nearer the hole”. If a spot “no nearer the hole” is not available, play it as it lies. Once you have hit your ball out of the bunker, PLEASE RAKE!

DIVOT AND BALL MARK REPAIRS

Proper repair of a divot on the green: insert your ball mark tool or tee, push the **top** of tool **toward the middle of the mark**, not away. The agronomy experts say that this method will do less damage to the roots. **Remember**, a ball mark that goes 15 or 20 minutes without a touch-up usually dies and marks the green. Fix yours and the other one that someone missed.

GENERAL POLICIES

1. One-day tournament fees are **\$7.00** plus greens fee, cart etc. Two-day tournament fees including kickers are \$14.00 plus two days of green fees. All fees will be collected on the first day of the tournament, cart fees are not included.
2. Membership includes an official GHIN World Handicap. New members who don't have an *established* handicap can play 5 tournaments scored using the Callaway Scoring System. These scores will be recorded with World Handicap System. **There will be no more Callaway scoring after June 26th.**

3. Only paid Association members may enter a tournament. Association dues must be paid prior to any participation in tournament play. If you are activated on the computer, your dues have been recorded as paid. If you have any questions, contact the Treasurer.
4. Association members are responsible for scoring their own cards. **It is each member's responsibility to make sure that immediately following completion of the round that the signed scorecard is turned into Pro Shop staff. Failure to do so will result in disqualification.** All scores will be posted to World Handicap System by the Pro Shop staff. The results from the events will be emailed and posted on the "RMCC" web site and bulletin board by the following Thursday.
5. On weekends with two-day events scheduled, an alternate one-day tournament may be scheduled. The two-day event has the preferred tee times. Check with the Pro Shop for details.
6. For the Opening Tournament and Year-End Tournament, you must sign up by the **Monday** before. CHITS will be honored through **Nov 30th**. Special orders must be done by **Oct 31st**.
7. **Slow Play** - Rangers will be monitoring the spacing between groups. If there is a large gap between your group and the one in front of you and you are slowing the pace of play behind you, the ranger will ask you to increase your pace of play.
8. Male members 70 and older have the option to play from the Gold Tees. This is an additional option to the **Rule of 85**. If a qualified member wishes to play from the Gold Tees, they must notify the Pro Shop.
9. **Weather Policy** - if 60% of the field completes 18 holes, the event will stand. If less than 60% of the field completes 18 holes, but 60% completes 9 holes, then the event will become a 9 hole event. If less than 60% of the field completes 9 holes then the event will be canceled and the \$7.00 tournament fee will be carried over to the member's next event. **If the event is canceled, all special events (hole in one, closest to the pins) will NOT be honored.**
10. Please leave the rakes *inside* the bunkers, do not leave the rakes outside of the bunkers.

TOURNAMENT RULES

1. All Association events **MUST** be played with another Association member on the tournament date up to 11:00 am.
2. Individual tournament rules and guidelines will be posted on white board either in the Pro Shop or on the first tee.
3. USGA rules govern all play. Any questions that arise regarding USGA rules will be interpreted by the PGA Professional / Director of Golf. **That judgment will be final.**
4. Participants will play with the current handicap (World Handicap System) in all events.
5. All scores will be adjusted and posted by individual Association members or the Pro Shop. **Turn in all scorecards - dated, signed and attested. Failure to comply will result in disqualification from the tournament.** All scores will be adjusted per the World Handicap System method.
6. All ties will be broken per USGA Rule, "An acceptable method of matching cards is to determine the winner on the basis of the best score for the last nine holes. If the tying players have the same score for the last nine, determine the winner on the basis of the last six holes, last three holes and finally the 18th hole." During the Flight Championships, Liquori Cup and Senior/Super Senior tournaments a tie for first place will be broken by a sudden death playoff starting from the first (1st) hole.
7. Participation in the Club Championship dictates that you must have a valid handicap and have played in a minimum of five (5) RMGA tournaments prior to the tournament.
8. In order to participate in served meals and raffle, you must play in the tournament.
9. Individual RMGA events which will be recorded in the computer as a "T" are listed in the RMGA schedule as a Tournament Event.
10. If a player disqualified (DQ) themselves from a tournament, they are still eligible to win closest to the pin and hole in one for that day. They are not eligible for kickers.
11. If your ball lands in a **DIVOT** in **YOUR OWN FAIRWAY**, you will be able to lift the ball and drop from your knee height. Cannot roll the ball so it sits up. Otherwise, **PLAY IT AS IT LIES.**
12. During stroke play competitions, all balls must be holed out.
NO GIMMIES

Gold Tee Rule of 85

Male players 70 years or older may compete from the gold/senior tees. Additionally, based on the USGA's direction to "play it forward", male members under the age of 70 may be eligible to compete from the gold/senior tees using both age and handicap. If your **age** plus **handicap** is 85 or greater you can elect to compete using the gold/senior tees. If this rule applies to you, please talk to the Pro Shop staff so they can document and manage your status (age is on the honor system). Although not expected to happen often, it is possible for players to move above and below the 85 number during a handicap revision. If this does happen, please inform the Pro Shop and follow the rule based on which way you moved.

Players' Course handicaps will be determined by the Pro Shop prior to printing event scorecards.

EXPLANATION OF EVENTS

The basic format is individual gross/net. Players who do not have a **formal** USGA handicap at the start of the season, the Callaway scoring method will be applied. It is in everyone's best interest that your handicap is established as soon as possible. All of your scores from eligible courses should be posted.

Opening & Closing Tournament - Four-member Best Ball (Gross & Net)

Computer generated foursomes based on handicaps; each member plays their own ball from tee to hole out on the green. Each foursome records their best score gross and net.

OPEN

A member may bring a guest (non-member) to participate in the event. The guest will pay green fees and tournament fee. ALL guests WITHOUT World Handicap System Handicap will use the Callaway Scoring System. Winnings will be paid in Pro Shop credit. See schedule for listed events.

Members Memorial Tournament

Members pick their foursomes, everyone plays their own ball on each hole, record the best scores for net and gross on each hole, tournament pay-outs will favor net scores. You may use the same player's score for gross and net.

RMGA 2021 TOURNAMENT SCHEDULE *

March 20 Sat	Individual Gross/Net - OPEN
March 21 Sun	Individual Gross/Net - OPEN
March 27 Sat	Individual Gross/Net - OPEN
March 28 Sun	Individual Gross/Net - OPEN
April 2 Fri	(GOOD FRIDAY) Individual Gross/Net-OPEN
April 3 Sat	Individual Gross/Net - OPEN
April 4 Sun	(EASTER) Individual Gross/Net-OPEN
April 10 Sat	Individual Gross/Net - OPEN
April 11 Sun	Individual Gross/Net - OPEN
April 17 Fri	Individual Gross/Net - OPEN
April 18 Sat	Individual Gross/Net - OPEN
April 24 Sun	Individual Gross/Net - OPEN
April 25 Sat	OPENING TOURNAMENT-SHOTGUN (4-member Best Ball) computer pick ABCD
**April 30	- <u>Deadline for Colonel Cup Match Play registration</u>
May 1 Sat	Individual Gross/Net - FED EX
May 2 Sun	Individual Gross/Net - FED EX
May 8 Sat	Individual Gross/Net
May 9 Sun	Individual Gross/Net - (MOTHER'S DAY)
May 15 Sat	Individual Gross/Net - Tournament Score - FED EX
May 16 Sun	Individual Gross/Net - Tournament Score - FED EX
May 22 Sat	Individual Gross/Net - FED EX
May 23 Sun	Individual Gross/Net - FED EX
May 29 Sat	MEMBERS MEMORIAL TOURNAMENT - SHOT-GUN - OPEN 4 person teams
May 30 Sun	Individual Gross/Net
May 31 Mon	(MEMORIAL DAY) Individual Gross/Net-OPEN
**May 31	- <u>1st round of Colonel Cup Match Play deadline (all players)</u>
June 5 Sat	Individual Gross/Net - FED EX
June 6 Sun	Individual Gross/Net - FED EX
June 12 Sat	Individual Gross/Net - FED EX
June 13 Sun	Individual Gross/Net - FED EX
June 19 Sat	2-member Best Ball
June 20 Sun	2-member Best Ball - (FATHER'S DAY) NOTE: Callaway Scoring ends June 26th
June 26 Sat	Individual Gross/Net - Tournament Score - FED EX
June 27 Sun	Individual Gross/Net - Tournament Score - FED EX
**June 30	- <u>2nd round of Colonel Cup Match Play deadline (half the field)</u>
July 3 Sat	Player Quota Tournament
July 4 Sun	Player Quota Tournament
July 5 Mon	(Independence Day) "WHITE/BLUE/RED"- OPEN
July 10 Sat	LIQUORI CUP - OPEN -Tournament Score - FED EX
July 11 Sun	LIQUORI CUP - SHOTGUN-OPEN -Tournament Score - FED EX
July 17 Sat	Individual Gross/Net - FED EX
July 18 Sun	Individual Gross/Net - FED EX

July 24 Sat 2 Member Best Ball - Ryder Cup
 July 25 Sun Individual Gross/Net
****July 31 - 3rd round of Colonel Cup Match Play deadline (quarter of field)**
 July 31 Sat Individual Gross/Net
 Aug 1 Sun 2 Member Best Ball - Ryder Cup
 Aug 7 Sat **CLUB CHAMPIONSHIP-Tournament Score-FED EX**
 Aug 8 Sun **CLUB CHAMPIONSHIP-Tournament Score-FED EX**
 Aug 14 Sat 4-member Best Ball – Blind Draw
 Aug 15 Sun Individual Gross/Net - **FED EX**
****Aug 15 - 4th round of Colonel Cup Match Play deadline (1/8 field)**
 Aug 21 Sat Individual Gross/Net - **FED EX**
 Aug 22 Sun 4-member Best Ball – Blind Draw
 Aug 28 Sat Player Quota Tournament
 Aug 29 Sun Player Quota Tournament
****Sept 4 - 5th round of Colonel Cup Match Play deadline (final 4)**
 Sept 4 Sat Individual Gross/Net - **FED EX**
 Sept 5 Sun Individual Gross/Net - **FED EX**
 Sept 6 Mon (Labor Day) Individual Gross/Net – OPEN
 Sept 11 Sat **Senior/Super Senior Tnmt.-Two Day Event-FED EX**
 Sept 11 Sat **Blue/White/Gold Tees** – Alternate Event
 Sept 12 Sun **Senior/Super Senior Tnmt.-Two Day Event-FED EX**
 Sept 12 Sun **Blue/White/Gold Tees** - Alternate Event
 Sept 18 Sat Individual Gross/Net - **FED EX**
 Sept 19 Sun Individual Gross/Net - **FED EX**
 Sept 25 Sat Individual Gross/Net - **FED EX**
 Sept 26 Sun Individual Gross/Net - **FED EX**
****Sept 30 - Final round of Colonel Cup Match Play deadline**
 Oct 2 Sat Player Quota Tournament
 Oct 3 Sun Player Quota Tournament
 Oct 9 Sat Individual Gross/Net - **TURKEY Shootout - FED EX**
 Oct 10 Sun Individual Gross/Net - **TURKEY Shootout - FED EX**
 Oct 16 Sat **CLOSING TOURNAMENT-SHOTGUN**
 (4-member Best Ball) computer pick ABCD
 Oct 17 Sat Individual Gross/Net - OPEN
 Oct 23 Sat **“MYSTERY” TOURNAMENT – OPEN**
 Oct 24 Sun Individual Gross/Net - OPEN
 Oct 30 Sat Individual Gross/Net - OPEN
 Oct 31 Sun Individual Gross/Net - OPEN Daylight Savings Time
 Nov 6 Sat Individual Gross/Net - OPEN
 Nov 7 Sun Individual Gross/Net - OPEN
 Nov 13 Sat Individual Gross/Net - OPEN
 Nov 14 Sun Individual Gross/Net - OPEN
 Nov 20 Sat Individual Gross/Net - OPEN
 Nov 21 Sun Individual Gross/Net - OPEN

**Subject to change due to participation, weather conditions, etc.*

****NOTE: Colonel Cup Match Play deadline dates**

Two-member Best Ball

Each two-member team plays out every hole and the team score is determined by which member has the best gross and net score on each hole. Please enter the **team** score clearly on a line below the individual scores. Partners must have a handicap within 8 strokes of each other. If the difference is greater than 8 strokes, the higher handicap will be reduced to within 8 strokes of the lower handicap.

White-Blue-Red (non-senior male players)

Gold-White-Red (senior and Rule 85 male players)

Red-Gold-Red (female players)

This is an individual gross/net. Each hole will be marked denoting the tee to be used.

White/Gold/Red tees on the first hole

Blue/White/Gold tees on the second

Red/Red/Red tees on the third and so on

Players Quota Tournament

Subtract your handicap from 36. This becomes the “quota” that you must meet. Scoring is based on your net score for that hole: 8 points for an eagle, 4 points for a birdie, 2 points for a par and 1 point for a bogie. The goal is to get more points than your quota. The person with the MOST points OVER their quota wins.

Example; You are a 16 handicap, $36 \text{ minus } 16 = 20$. 20 is now your quota to beat, similar to par minus your handicap. If you get 6 pars ($6 \times 2 \text{ points each}$) = 12 points and 9 bogies ($9 \times 1 \text{ point each}$) = 9 points, your total points would be 21. You beat your quota by +1 point.

Liquori Cup and Club Championships

To participate in the Men or Women’s Club Championships, you must have played a minimum of five (5) RMGA tournaments. Low gross of two-day tournament is the winner. Note: Men playing from the Gold Tees are not eligible to be the Men’s Club Champion.

Two-member Best Ball – Ryder Cup

Partners must have a handicap within 8 strokes. If the difference is greater than 8 strokes, the higher handicap will be reduced to within 8 strokes of the lower handicap.

- 1st 6 Holes - **Best Ball** - played as stroke play with one best score of the two counted.
- 2nd 6 Holes - **Alternating Shots**- alternate hitting the same ball. The first player tees off, the second player hits the second shot, the first player hits the third shot, and so on until the ball is holed. TEE BALLS ARE ALTERNATED SO THAT THE SAME PLAYER DOESN'T HIT EVERY DRIVE.
- 3rd 6 Holes - **Scramble** - Each player tees off on each hole. The best tee shots are selected; players play their second shot from that spot. The better of the second shot is determined and then all play their third shot from that spot and so on until the ball is holed.

Senior/Super Senior Championship

To participate in this event, you must have played a minimum of five (5) RMGA tournaments. Eligible participants will be broken down into two separate divisions for winners and prizes.

- Senior Flight = players between 50-64 years old as of September 1st of current year.
- Super-Senior Flight = players 65 years of age and older as of September 1st of current year.

The players that are in contention will play either together or relatively close to each other on Sunday. In the event there is a tie after 36 holes, there will be a sudden death playoff beginning on HOLE #1 until a winner is determined. Anyone not eligible for this event may participate in the alternate event.

Four-member Best Ball - Blind Draw

The foursome will be computer generated. You **do not** have to play with your foursome. The Pro Shop will post the foursomes by the end of your round the day of the Tournament.

ADDITIONAL EVENTS

FED EX

This year-long competition will include the major tournaments and other individual gross/net tournaments. All points will be awarded for best NET scores for the entire FED EX weekend. The points will be converted to a value and the winner will be announced at the Closing tournament. No extra cost to members, sign up before play, one day per weekend only. See schedule, no additional cost.

COLONEL CUP MATCH PLAY

This 18-hole tournament is run like “March Madness” where individuals are matched up against other members and play head to head. Handicaps at the time of the match will be used and the difference is 100%. For example: Marsha is a 6 and Mike is a 15, Mike will receive 9 shots. This is based on the scorecard’s rating beginning with number 1. Check schedule for completion timelines. Rule of 85 & USGA Decision 3-5/1 apply. If players are tied after 18 holes, the tie will be broken by a sudden death playoff starting from the first (1st) hole. Fee is \$10.00.

RINGERS

This is a year-long flighted gross competition. Each participant will record their best gross score on *each hole* all year. A score book will be provided in the Pro Shop. You are responsible for entering your own score along with the date you shot that score. Only scores from an Association Club event will be counted. No Match Play scores will be counted, unless played in a weekend association event. The Handicap Chairperson will oversee this tournament. Final decisions will be made by the Tournament Committee if needed. Winners will be announced at the Closing Tournament. Fee is \$10.00.

HOLE-IN-ONE

All those wishing to play in this contest **MUST** submit an entry fee of \$10.00 for **2021**. All unclaimed prize money from previous year(s) rolls over into 2021. Entry in **2020 DOES NOT** qualify you for **2021**.

SOUTHERN NEW ENGLAND WOMEN'S GOLF ASSOCIATION (SNEWGA)

Women members are eligible to join and compete in events offered by SNEWGA. Annual dues are \$20.00. See Kitty Walker, Rolling Meadows' representative, for more details.

SOME NOTES ON USGA RULES

All RMGA tournaments are played according to USGA rules. You should be familiar with them, as everyone who joined the USGA has received a copy the USGA Rules of Golf book. Below are some explanations of situations you may encounter around the course.

Unplayable

You hit the ball into thick brush (**and it MUST be found**) and it's unplayable.

You have three options, each with a **one-stroke** penalty:

1. Drop within two club lengths, no closer to the hole
2. Drop any distance back from the ball's position, keeping your original ball's placement in line with the flag (no closer the hole)
3. Replay from where the original shot was made.

You have one option with a **two-stroke** penalty

1. Take a line no nearer the hole IN THE FAIRWAY, measure two club lengths, drop.

You should know that you *can't rip up* the bush or *anything* else that is *growing*. You also can't bend or trample any of the surroundings to improve the situation. Loose impediments, pine needles, stones, sticks, leaves etc. can be moved, but *if the ball moves* too, it's a **one stroke penalty**.

Ground Under Repair

You can drop without penalty within one club length or nearest point of relief if your ball lands in casual water (e.g. standing water from rain or a sprinkler) or ground under repair (marked or roped off) or a hole made by a burrowing animal. If you should lose a ball in these conditions you can drop with no penalty within one club length (no closer to the hole) from where the ball entered the condition. If your ball should land in casual water in a bunker, you can take a drop *without* penalty in the bunker or drop behind the bunker (no closer to the hole) with a **one-stroke** penalty.

Lateral Penalty Areas (Red Stakes)

Lateral Penalty Areas come into play on holes # 1 - 2 - 3 - 4 - 5 - 9

#1 wooded area left of the tee box up to the maintenance golf cart path

#2 pond and field on the left side

#3 right side of hole following the brook and the pond

#4 right side from the tee box past the pond to the mound where the white OB stakes begin

#5 hay field to the left of the tee box, through to the end of the hay field area

#9 wooded area to the left of the tee box, through to the end of the wooded area

All areas will be designated and marked accordingly, and players must abide by the applicable USGA rule. If your ball is found in the penalty area you can play it as it lies or apply the USGA rule.

Lost or Out of Bounds

Out of Bounds areas come into play on holes # 2 - 4 - 6 - 14 - 17

If you hit a ball and you think it may be Lost or Out of Bounds (OB), you may choose to hit a second, provisional shot; or use the Local Rule E-5 as outlined previously in this booklet. You **MUST** tell your playing partners which method you are choosing before playing another shot. If you choose to hit a provisional tell your playing partner/s the ball's identification. If you can't find the first ball and it is believed to be out-of-bounds, you take a one-shot penalty and play the provisional (you lie three (3) with the provisional ball). If you hit a provisional and it turns out your first shot is **NOT Lost or OB**, you **MUST** play the first ball.

#2 right side

#4 right side after the pond

#6 left side over fence

#14 right side of fairway and fence/wall behind the green

#17 behind the green

150 Yard Marker

The 150-yard markers are “barber poles”. The poles are placed in the center of the fairways. These poles are removable in the event that it impedes your swing or ball flight. Please make sure to replace the pole immediately after your shot. If you hit a barber pole on a shot, you owe your group a drink.

Leaf Rule

When posted in the club house or on the white board, this rule can be instituted. If your ball lands in the leaves inside the woods line and all members of the playing party agree that the ball is lost in the leaves, you may drop a ball in the like condition (i.e. rough, fairway etc.), with NO penalty. The leaf rule CANNOT be used in the woods. In this case, player would apply Rule 27-1 “lost ball”.

